

SAURABH SOM

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Results-driven creative professional with over six years of experience specializing in digital compositing and lighting. Proven expertise in videography, photography, and video editing, coupled with a deep understanding of filmmaking and visual effects, with a keen interest in expanding knowledge in Python and C++ to enhance technical skills and streamline workflow efficiencies in VFX production.

EXPERIENCE

VFX Compositor | Dneg (Double Negative) | Sydney

July 2023 – Present

- Integral contributor to "Furiosa – Mad Max Saga," collaborating with Leads and Comp supe to streamline workflow through automated Comp Templates and Look Dev setups.
- Mentored and trained junior artists, ensuring a high standard of work and fostering team cohesion.

VFX Compositor | Rising Sun Pictures | Adelaide

December 2022 – July 2023

- Contributed to "Ant-Man and the Wasp: Quantumania" and "Loki Season 2 – Disney +," including the development of tools for Miss Minute Facial Expressions.

VFX Compositor | MPC | Adelaide

September 2021 – December 2022

- Played a pivotal role in multiple feature films, such as "Hocus Pocus 2," "Strays," "Thirteen Lives," "Secret Head Quarters," and "Crater," demonstrating expertise in look development and sequence setup.

VFX Compositor/Videographer | Freelance | Auckland

March 2020 – September 2022

- Executed precise compositing of 2D and 3D elements, adhering to client directives and delivering high-quality results.

VFX Compositor | ReDefine - Dneg | Mumbai

August 2019 – March 2020

- Collaborated closely with supervisors to define creative and technical approaches, ensuring alignment with project goals.

Stereo Roto and Prep | Prime Focus | Mumbai

Jan 2011 – June 2012

- Execute precise roto and paint task across variety of complex shots, ensuring accurate depth maps and clean plates for stereo conversion process.

EDUCATION

- Bachelor of 3D Animation and VFX, Media Design School, Auckland (May 2019)
- Bachelor of Media and Communications, Whistling Woods International, Mumbai (June 2013)

SKILLS

- Advanced proficiency in Autodesk Maya, Nuke X, and Photoshop
- Expertise in Mocha Pro, Redshift, Shotgun, and Vray
- Strong leadership and mentorship abilities
- Exceptional creative and critical thinking skills
- Excellent communication and collaboration skills
- Meticulous attention to detail and quality standards
- Proven track record of problem-solving and innovation

ACHIEVEMENTS

- Recognized as Rookie of the Year in 2020 and 2021 for outstanding contributions to visual effects.
- Demonstrated leadership and mentorship as an International Student Ambassador and Leader.

Interests

- Art
- Films
- Formula One
- Mental Awareness
- Photography
- Programming: Interested in expanding knowledge in Python and C++ to enhance technical skills and streamline workflow efficiencies in VFX production.
- Science and Technology
- Travel